

Welcome to the Version 2021.1 Beta page

Here you will be able to view the list of fixes/changes between Beta builds. Please pay particular attention to the "Limitations and Known problems" list, as this may change with each new build.

To submit feedback on issues you find in the Beta versions:

- Please start a Forum thread using the appropriate link below based on the operating system you are testing on. The Forum will allow you to submit issues you find or discuss how the application should be working:
 - www.lwks.com/windowsbetaforum,
 - www.lwks.com/linuxbetaforum
 - www.lwks.com/macbetaforum

Please make sure you have searched for the issue before creating a new thread, this should help stop duplicate threads being created. The more feedback we get, the faster we can resolve issues.

Cross Platform Features and Fixes Since 2021.1 Beta Revision 126396

- Fixed 'Next Bin Tile' shortcut not work correctly
- Fixed appearance and visibility of the Mark/Park area on tiles
- Fixed upscaling media to the sequence output format when multiple FX are present
- Fixed bin tile not showing the correct frame after dragging a tile back to a bin
- Fixed incorrect behaviour moving items from one bin to another if the target bin is visible in two content manager windows
- Fixed incorrect In and Out markers when opening a clip from the Associates->Constituents panel in a source viewer
- Fixed Trimming and clip selection being possible when clicking within the 'Advanced' section of the sequence timeline
- Fixed Bin names not updating when viewing group constituents (and then one of them is renamed)
- Fixed "Make copy" icon on sequence viewers not highlighting the tile in the content manager afterwards
- Fixed issues setting the frame rate on many audio only files on the import panel
- Fixed deleted bins still showing in panel titles

- Fixed appearance of the 'move to' menu item
- Fixed issues with custom metadata search: Number
- Fixed empty item in the timeline shot texts list

macOS Specific Features and Fixes Since 2021.1 Beta Revision 126396

- N/A

Windows Specific Features and Fixes Since 2021.1 Beta Revision 126396

- N/A

Linux Specific Features and Fixes Since 2021.1 Beta Revision 126396

- N/A

Cross Platform Limitations and Known Issues

- Frame rate is not being read from some BWAV files correctly
- Audio may be missing halfway through some GoPro samples
- Issues with incorrect aspect ratios on H.264/MP4 exports
- Proxy images may have incorrect black bars surrounding the image
- Proxy files generated from H.265/HEVC media may be incorrect
- Playback of some H.265/HEVC files maybe incorrect
- Issues generating proxy files from 4k media with codecs other than H.264
- Contour ShuttlePROs will not work unless you duplicate the 'Lightworks' settings in their app and then point it at the current Beta app/bundle
- Prints containing multiple V tracks and DVEs used will not display correctly in a sequence
- DVEs may change position when switching to a different sequence output
- MXF, AVI and MOV export options have an incorrect mix of PAL and NTSC options
- H.264/MP4 exports at 23.98fps show the audio sync is half a frame out
- PAL/NTSC source files thumbnails/viewers may not play out on the hardware I/O
- Freeze frames in sequences exported to AAF will be ignored in Adobe Premiere (XML works)
- Proxy files will not be created for files shorter than one second in length when set to H.264
- Potential crash if attempting to export an image sequence from a sequence containing 16-bit DPX files
- Media can appear offline after removing a media space with the import panel open
- Some MTS files will show pixelation on the start frames.
- Video analysis tool appears through the FX configuration panel when configuring a colour correction effect
- Audio monitor delay setting will not be accounted for during export
- AVID DNxHD 10bit encode is not possible
- There is no support for importing .WMV files
- Make sure any other applications are closed before attempting to install Lightworks

- You will not be able to transcode 1080p 60fps files on import to AVID DNxHD
- Blu-ray VC1 export does not generate a valid file. It imports back as Sound only
- Audio on exported AVCHD files cannot be played by Windows Media Player it is just mute

Limitations and Known Problems on Mac 10.9 (Mavericks) and Higher

- Any users running Macbook Pros MUST disable "Automatic graphics switching" under "Energy Saver" in the "System Preferences"
- Lightworks supports all OS X versions from 10.9 (Mavericks) onwards
- There is no H.264 MOV export
- There is no Quicktime/MPEG4 export option
- There is no Apple ProRes 4444 export option
- There is no support for Matrox I/O hardware
- The shared project feature is not currently working
- Video overlay may change brightness on playback when running dual monitor setups
- MTS playback may be poor

Limitations and Known Problems (Windows 64bit)

- There is no QuickTime Movie/MPEG4 import/export via Apple SDK
- After Effects plugins are not supported

Limitations and Known Problems (Linux 64bit)

Please uninstall any previous Beta build before installing a new one

Tested distros (Other distributions may work, but have not been tested):

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Debian Distros:

- Ubuntu/Lubuntu/Xubuntu 18.04
- Mint 17

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RPM Distros:

- Fedora 30 and higher
- There is no Quicktime Movie/MPEG4 export option
- ATI and Nvidia cards are supported. LWKS recommends Nvidia for the best performance
- There is no FX plugin support
- Do not use linux default GFX driver. If you experience the viewer playing at a reduced size then the Linux default graphics driver is installed. Please make sure the Nvidia driver is loaded an the system is restarted

Limitations and Known Issues With Matrox Hardware I/O (Windows only)

- If your system is not fast enough or does not have enough memory, the captures using MXO2 will stop with a "dropped-frame" message
- If the drives you are recording to are not fast enough the captures using MXO2 will stop with a "dropped-frame" message

Limitations and Known Issues With Blackmagic Hardware I/O (Windows, Linux and Mac OS X)

- Input or Output only devices cannot be used. Lightworks requires both an Input and an Output to be present on the device.
- The SDI output may flash when stopping playback if set to an interlaced output
- Audio monitor level control has no effect on Blackmagic recordings
- You will not be able to view video on the Blackmagic output if Precision is set to 10bit.
Change to 8bit
- There will be no audio playback when the project card is set to 1080p59.94

Limitations and Known Issues With AJA Hardware I/O (Windows and Mac OS X)

- Audio monitor level control has no effect on AJA recording
- There is no E-E when using the KONA LHi during recording
- If your system is not fast enough or does not have enough memory, the captures using AJA devices will stop with a "dropped-frame" message
- If the drives you are recording to are not fast enough the captures using AJA devices will stop with a "dropped-frame" message
- On Kona 3G SDI 1 output must be used with Windows 32bit and SDI 2 output must be used with Windows 64bit