

Welcome to the Version 14.6 Beta page

Here you will be able to view the list of fixes/changes between Beta builds. Please pay particular attention to the "Limitations and Known problems" list, as this may change with each new build.

To submit feedback on issues you find in the Beta versions:

- Please start a Forum thread using the appropriate link below based on the operating system you are testing on. The Forum will allow you to submit issues you find or discuss how the application should be working:
 - www.lwks.com/windowsbetaforum,
 - www.lwks.com/linuxbetaforum
 - www.lwks.com/macbetaforum

Please make sure you have searched for the issue before creating a new thread, this should help stop duplicate threads being created. The more feedback we get, the faster we can resolve issues.

Cross Platform Fixes and Features Since 14.6.0.0 Beta Revision 115161

- Added preliminary support for HEVC/H.265
- Added new timeline menu option for clearing/adding marks
- Added cover art for audio-only clips that support it
- Enhanced the marked region within a sequence timeline to make it much clearer that a mark is present
- Moved the trim commands into their own menu list when right clicking the sequence timeline
- Fixed changing the project viewing LUT not always updating all viewers
- Fixed timeline thumbnails not always appearing
- Fixed Shuttle Pro keyboard shortcuts not being imported correctly
- Fixed macro keyboard shortcuts not being honoured
- Fixed selected timeline segments not being deselected if there were segments selected when you disable the option
- Fixed drag and drop region not appearing in the timecode bar at the top of the sequence
- Fixed timeline thumbnails on sequences stretching across the entire segment when zooming

14.6 revision 115357

Written by
Friday, 28 June 2019 11:27 -

- Fixed missing cogs menu icon in the top right hand corner of the sequence viewer (Flexible layout only)
- Fixed Cube LUTs not showing a preview of the effect they will have
- Fixed sequence timeline thumbnails persisting even after the clip has been deleted
- Fixed long delays when switching tabs (eg. Log -> Edit)
- Fixed VFX routing showing a node connection coming from infinity
- Fixed incorrect behaviour when 'Moving' a bin from one project to a new empty project
- Fixed bin tiles shifting incorrectly after scrolling horizontally to the right on one bin, then selecting another and scrolling up/down
- Fixed multicam bins containing a lot of clips not showing any tiles in the new bin view
- Fixed inability to add an audio crossfade to a Mark/Park region unless there is a cut point present
- Fixed potential crash undoing a DVE move
- Fixed dragging/dropping from the import panel not always working
- Fixed potential crash dragging from the import panel directly to a bin (Flexible layout)
- Fixed dragging/dropping of selected segments on the sequence timeline not working correctly
- Fixed inability to delete more than 1 marker when doing a drag select
- Fixed performance playing back AVCIntra Canon Quicktime files
- Restored 'Bin Commands' menu to the multicam bin
- Inhibited restore functionality for clips that have been moved to other projects

Mac OS X Specific Fixes and Features 14.5.0.0 Release Revision 115161

- Added CMD Z and CMD SHIFT Z back to the 'Default' keyboard shortcuts

Windows Specific Fixes and Features 14.5.0.0 Release Revision 115161

- Fixed Blackmagic RAW files not being recognised on Windows unless Resolve was also installed

Linux Specific Fixes and Features Since 14.5.0.0 Release Revision 115161

- N/A

Cross Platform Limitations and Known Issues

- You may experience repeat frames during play back on some .mov media
- Proxy files will not be created for files shorter than one second in length when set to H.264
- Potential crash if attempting to export an image sequence from a sequence containing 16-bit DPX files
- Some MTS files will show pixelation on the start frames.
- There is currently no way of searching for Groups
- The screen capture function is not currently working
- CDDA ripping is no longer available

14.6 revision 115357

Written by
Friday, 28 June 2019 11:27 -

- Potential crash importing QTRef files
- Potential crash importing WMV files
- Audio monitor delay setting will not be accounted for during export
- There is no Firewire support
- AVID DNxHD 10bit encode is not possible
- Make sure any other applications are closed before attempting to install Lightworks
- .VOB files appear as "Sound" only on the import panel, but yet import with picture.

Performance will be slow

- Image quality on playback may be poor when project card set to NTSC Fields
- Blu-ray VC1 export does not generate a valid file. It imports back as Sound only
- Audio on exported AVCHD files cannot be played by Windows Media Player it is just mute
- The Record panel format must match the output format for successful recording to take place

Limitations and Known Problems on Mac 10.9 (Mavericks) and Higher

- There is no ability to Import or Export .BMP image sequences
- Any users running Macbook Pros MUST disable "Automatic graphics switching" under "Energy Saver" in the "System Preferences"
- Lightworks will only run on 10.9 (Mavericks) and above
- There is no H.264 MOV export
- There is no Quicktime/MPEG4 export option
- There is no FX Plugin support
- There is no .WMV import
- There is no Apple ProRes 4444 export option
- There is no support for Matrox I/O hardware
- The shared project feature is not currently working
- Video overlay may change brightness on playback when running dual monitor setups
- MTS playback may be poor

Limitations and Known Problems (Windows 32bit)

- If the Matrox VFW codecs are installed on a Windows 8/8.1 system then you will not be able to open the export panel. Please uninstall the VFW codecs for the time being
- Image on viewers and SDI output may look very poor on old ATI graphics card when set to 10-bit precision

Limitations and Known Problems (Windows 64bit)

- There is no QuickTime Movie/MPEG4 import/export via Apple SDK
- Premiere and After Effects plugins are not supported

Limitations and Known Problems (Linux 64bit) Audio content analysis is disabled

Limitations and Known Problems (Linux 64bit)

Please uninstall any previous Beta build before installing a new one

Tested distros (Other distributions may work, but have not been tested):

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Debian Distros:

- Ubuntu/Lubuntu/Xubuntu 17.10
- Mint 17

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RPM Distros:

- Fedora 24/25

- There is no Quicktime Movie/MPEG4 export option
- There is no Mackie Audio Mixer support
- There is no .WMV import
- ATI and Nvidia cards are supported. EditShare recommends Nvidia for the best performance
- Fraps AVIs will not import
- There is no FX plugin support
- No audio imported from OMFs (that do have embedded audio)
- Audio may not be present on some Uncompressed AVIs
- Do not use linux default GFX driver. If you experience the viewer playing at a reduced size then the Linux default graphics driver is installed. Please make sure the Nvidia driver is loaded an the system is restarted

Limitations and Known Issues With Matrox Hardware I/O (Windows only)

- If your system is not fast enough or does not have enough memory, the captures using MXO2 will stop with a "dropped-frame" message
- If the drives you are recording to are not fast enough the captures using MXO2 will stop

with a "dropped-frame" message

Limitations and Known Issues With Blackmagic Hardware I/O (Windows, Linux and Mac OS X)

- Input or Output only devices cannot be used. Lightworks requires both an Input and an Output to be present on the device.

- The SDI output may flash when stopping playback if set to an interlaced output
- Audio monitor level control has no effect on Blackmagic recordings
- You will not be able to view video on the Blackmagic output if Precision is set to 10bit.

Change to 8bit

- There will be no audio playback when the project card is set to 1080p59.94

Limitations and Known Issues With AJA Hardware I/O (Windows and Mac OS X)

- Audio monitor level control has no effect on AJA recording
- There is no E-E when using the KONA LHi during recording
- If your system is not fast enough or does not have enough memory, the captures using AJA devices will stop with a "dropped-frame" message
- If the drives you are recording to are not fast enough the captures using AJA devices will stop with a "dropped-frame" message
- On Kona 3G SDI 1 output must be used with Windows 32bit and SDI 2 output must be used with Windows 64bit