14.1 revision 101730

Written by
Friday, 17 November 2017 08:44 - Last Updated Thursday, 23 November 2017 03:38

Welcome to the Version 14.1 Beta page.

Here you will be able to view the list of fixes/changes between Beta builds. Please pay particular attention to the "Limitations and Known problems" list, as this may change with each new build.

To submit feedback on issues you find in the Beta versions:

-   Please start a Forum thread using the appropriate link below based on the operating system you are testing on. The Forum will allow you to submit issues you find or discuss how the application should be working:
    -   www.lwks.com/windowsbetaforum ,
    -   www.lwks.com/linuxbetaforum and
    -   www.lwks.com/macbetaforum

Please make sure you have searched for the issue before creating a new thread, this should help stop duplicate threads being created. The more feedback we get, the faster we can resolve issues.

Cross Platform Fixes and Features Since 14.1.0.0 revision 101421 Beta

-   Added improved selection between bins in List and Tiles view
-   Added new config.dat parameters:
-   "unique_suffixes 0" Inhibits numeric suffixes on Syncs/Subclips
-   "auto_record_status 0" Inhibits automatic 'Record' status for double-clicked sequence tiles

-   Added more available space next to the sequence name on the viewer, so that clip name is not truncated
-   Added ability to make a batch of Syncs from ranged sequence Cue Markers
-   Added ability to manage user export presets
-   Added new pixel-shader variables
-   float _OutputFPS; // eg. 24.0, 25.0, 29.97, etc
-   float _Length; // Length of the effect in secs
-   float _LengthFrames // Length of the effect in frames

- Fixed crash switching bins when a tile contained in the bin is playing
- Fixed potential crash rendering to Cineform/DVCPro100/AVID DNxHD when set to 16bit GPU Precision
- Fixed crash adding more than 16 Video tracks to a sequence
- Fixed BITC panel not updating when loading a new BITC layout
- Fixed inability to apply a BITC layout to a sequence that has never had BITC
- Fixed inability to switch between sequences in fullscreen playback
- Fixed potential crash encountering an invalid audio effect
- Fixed potential crash during rendering or exporting
- Fixed Mark All function not showing the correct "Out" mark
- Fixed Playback stopping completely when mixing audio using the mouse wheel
- Fixed potential crash after dragging from the source viewer to a bin (Fixed layout)
- Fixed sequence name on the viewer not updating when changing the name on the timeline section
- Fixed not all frames showing when stepping through varispeeded (slow) clips with high frame rate material
- Fixed inability to trim grouped audio when "Auto track sync" is disabled and audio is present on A1 but not on A2
- Fixed blue clip name at the top of a sequence viewer not updating if the current clip is renamed
- Fixed incorrect embedded AAF exports when the sample rate was set to something other than "Keep Original"
- Fixed analysis of areas trimmed beyond their boundaries and replace with black correctly in AAF generation
- Fixed the 'dragged-in' ramps on the left/right of audio segments not being exported in the AAF as crossfades from/to silence
- Fixed crash entering a project after upgrading from a Free license to a Pro license
- Fixed Start timecode no longer being read from Quicktime (.MOV) files
- Fixed inability to delete a single clip from a Bin
- Fixed potential crash entering project in 14.1
- Fixed sequence locking not working in shared projects
- Fixed inability to sort by clicking the column heading on import panel
- Fixed "Clip Cues" not showing up when the same section is used repeatedly in a sequence
- Fixed Invalid Sync (All) being created from a sequence containing an FX track
- Prevented BITC labels being deselected when clicking below the last label
- Disabled 16bit bit depth option from the YUV/UYVY export options
- Made a clearer visual representation of a bin item selection and a text edit selection
- Dragging a sequence tile to the sequence record viewer now performs a swap rather than a Replace/Insert
- Export tasks now run sequentially rather then up to two in parallel

Mac OS X Specific Fixes and Features Since 14.1.0.0 revision 101421 Beta

- Fixed potential crash exporting a Bin containing multiple sequences

- Fixed potential failure starting Lightworks
- Fixed Enter key on Numpad no longer being recognised
- Fixed audio glitches during playback of Audio Network media

Windows Specific Fixes and Features Since 14.1.0.0 revision 101421 Beta

- N/A

Linux Specific Fixes and Features Since 14.0.0.0 revision 101421 Beta

- Fixed issue where changing folders on import/export locations could cause a crash
- Fixed audio glitches during playback of Audio Network media

Cross Platform Limitations and Known Issues

- Potential crash if attempting to export an image sequence from a sequence containing 16-bit DPX files
- There is no ability to stream/play MP3 files on the import panel
- Some MTS files will show pixelation on the start frames.
- There is currently no way of searching for Groups
- MTS files with two video streams (3D) will cause the MainConcept decoder to crash and Lightworks to close
- The screen capture function is not currently working
- CDDA ripping is no longer available
- Potential crash importing QTRef files
- Potential crash importing WMV files
- Audio monitor delay setting will not be accounted for during export
- There is no Firewire support
- AVID DNxHD 10bit encode is not possible
- Make sure any other applications are closed before attempting to install Lightworks
- Video track can turn red after removing certain FX
- .VOB files appear as "Sound" only on the import panel, but yet import with picture. Performance will be slow
- Image quality on playback may be poor when project card set to NTSC Fields
- You will not be able to transcode 1080p 60fps files on import to AVID DNxHD (MPEG AVI works correctly)
- Blu-ray VC1 export does not generate a valid file. It imports back as Sound only
- Audio on exported AVCHD files cannot be played by Windows Media Player it is just mute

- The Record panel format must match the output format for successful recording to take place

Limitations and Known Problems on Mac 10.9 (Mavericks) and Higher

- BMP Image Sequence exports will show a slightly dark thumbnail image on the Tasks

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panel
    -    Any users running Macbook Pros MUST disable "Automatic graphics switching" under "Energy Saver" in the "System Preferences"
    -    Lightworks will only run and 10.9 (Mavericks) and above
    -    There is no H.264 MOV export
    -    There is no Quicktime/MPEG4 export option
    -    There is no FX Plugin support
    -    There is no .WMV import
    -    There is no Apple ProRes 4444 export option
    -    There is no MPEG AVI option on Record/Render/Transcode/Export panels
    -    There is no support for Matrox I/O hardware
    -    The shared project feature is not currently working
    -    Video overlay may change brightness on playback when running dual monitor setups
    -    MTS playback may be poor

Limitations and Known Problems (Windows 32bit)

    -    If the Matrox VFW codecs are installed on a Windows 8/8.1 system then you will not be able to open the export panel. Please uninstall the VFW codecs for the time being
    -    Image on viewers and SDI output may look very poor on old ATI graphics card when set to 10-bit precision

Limitations and Known Problems (Windows 64bit)

    -    There is no QuickTime Movie/MPEG4 import/export via Apple SDK
    -    Premiere and After Effects plugins are not supported
    -    Audio content analysis is disabled

Limitations and Known Problems (Linux 64bit)

Tested distros (Other distributions may work, but have not been tested):

    -

Debian Distros:

    -    Ubuntu/Lubuntu/Xbuntu 17.10
    -    Mint 17

    -

RPM Distros:

- Fedora 24/25

-

Fedora 25 is only support when enabling Xorg. There is no support for Wayland (default) currently

- There is no Quicktime Movie/MPEG4 export option
- There is no Mackie Audio Mixer support
- There is no .WMV import
- ATI and Nvidia cards are supported. EditShare recommends Nvidia for the best performance
- Fraps AVIs will not import
- There is no FX plugin support
- No audio imported from OMFs (that do have embedded audio)
- Audio may not be present on some Uncompressed AVIs
- Do not use linux default GFX driver. If you experience the viewer playing at a reduced size then the Linux default graphics driver is installed. Please make sure the Nvidia driver is loaded an the system is restarted

Limitations and Known Issues With Matrox Hardware I/O (Windows only)

- If your system is not fast enough or does not have enough memory, the captures using MXO2 will stop with a "dropped-frame" message
- If the drives you are recording to are not fast enough the captures using MXO2 will stop with a "dropped-frame" message

Limitations and Known Issues With Blackmagic Hardware I/O (Windows, Linux and Mac OS X)

- Input or Output only devices cannot be used. Lightworks requires both an Input and an Output to be present on the device.
- The SDI output may flash when stopping playback if set to an interlaced output
- Audio monitor level control has no effect on Blackmagic recordings
- You will not be able to view video on the Blackmagic output if Precision is set to 10bit. Change to 8bit
- There will be no audio playback when the project card is set to 1080p59.94

Limitations and Known Issues With AJA Hardware I/O (Windows and Mac OS X)

- Audio monitor level control has no effect on AJA recording
- There is no E-E when using the KONA LHi during recording
- If your system is not fast enough or does not have enough memory, the captures using AJA devices will stop with a "dropped-frame" message
- If the drives you are recording to are not fast enough the captures using AJA devices will stop with a "dropped-frame" message
- On Kona 3G SDI 1 output must be used with Windows 32bit and SDI 2 output must be used with Windows 64bit