

Welcome to the Version 14 Beta page.

Here you will be able to view the list of fixes/changes between Beta builds. Please pay particular attention to the "Limitations and Known problems" list, as this will change with each new build.

To submit feedback on issues you find in the Beta versions:

- Firstly identify whether your issue is happening repeatedly or not. If you continue to experience the same issue doing the same steps, please directly submit a ticket using the [Redmine ticketing system](#)
- If your issue is not repeatable or you are unsure about how the application should be working, please first discuss the issue in the relevant category on the Lightworks Beta Forum sections:
 - www.lwks.com/windowsbetaforum ,
 - www.lwks.com/linuxbetaforum and
 - www.lwks.com/macbetaforum

If your thread in the Forum concludes as an issue within the Beta version, please summarise the thread and enter a ticket in the [Redmine ticketing system](#)

You will be able to sign in using your Lightworks Username and Password, if you are already signed in to the Lightworks Website you will be automatically signed in to Redmine. Detailed instructions on submitting useful information can be found on the Wiki page. Please make sure you have searched for the issue before submitting a ticket, this should help stop duplicate tickets being submitted. The more feedback we get, the faster we can resolve issues.

Cross Platform Fixes and Features Since 14.0.0.0 revision 91232 Beta

- Added RGB video waveform analysis
- Added video-routing orientation toggle to the cogs menu (Fixed layout)
- Added a "Clear" option as a way of removing "Recent" locations from the Import panel Places menu
- Updated to latest licensing server compliance
- Enabled RED R3D decode with Free version

- Automatically move the current-time to the start of newly added transitions
- Improved appearance and performance of Title Effects with keyframed size
- Fixed drag/drop of tiles onto the content-manager icon
- Fixed fullscreen preview when there are multiple monitors with differing sizes
- Fixed EDL format display confusion
- Fixed batch import panel "Content" column not working correctly
- Fixed muted audio tracks setting being ignored when trimming
- Fixed error failing to add a dissolve to the very end of a sequence
- Fixed missing white section on tile timestrip
- Fixed import panel file analysis causing delayed exit from the project
- Fixed batch import panel Format column setting being ignored
- Fixed import panel redraw after changing multiple formats in one go
- Fixed timeline timestrip mouse behaviour
- Fixed shared project spaces not working correctly
- Fixed crash exiting a shared project space with the configuration panel open
- Fixed inaccurate timeline marker position after trimming the end of the last clip in a sequence
- Fixed EDL generation for clips whose reel ID was originally read from a media file
- Fixed appearance of Canon XF 305 media file structure on import panel
- Fixed missing clipboard in fixed layout
- Fixed subsequent imports appearing as "Sound" only files
- Fixed issue which caused the record viewer to become empty when switching back to 'Edit' view
- Fixed crash applying Vimeo settings after signing in from the export panel
- Fixed reading of uncompressed Quicktime audio
- Fixed application hang creating proxy files from a bin of mixed media
- Fixed erroneous 'missing log' warnings in EDLs
- Fixed inability to search for wordings reliably
- Fixed only the first proxy being deleted when deleting a number of proxies in a bin
- Fixed "Pre-ingest sync" import option for audio only files
- Fixed 'Full SD frames' output setting not working
- The marked region on viewer timestrips is now more obvious
- Prevented empty folders from being imported (via drag/drop)
- Prevented clip cuts being unjoined on the clip timeline
- Prevented stripping trailing punctuation characters from filenames when generating clip names for imports
- Prevented hang when clicking on stacked time-markers
- Prevented crash displaying images when inserting from a sequence into another
- Dragging a transition now automatically closes the gap 'underneath' the effect (so that you can move it left/right)
- When revealing the fullscreen preview, re-render the current frame if it's at thumbnail resolution
- Avoided 'severe warning' messages in error.log (when assigning an audio mix to an empty edit)
- Avoided issuing Fixed layout hints in Flexible layout
- Now only enable the Free auto license IF there are no projects in the project space

14.0 revision 91477

Written by

Thursday, 19 January 2017 11:33 -

- Now always use the first frame of a media file for preview purposes (on the import panel)
- Now treat CTRL+ALT+click the same as ALT+click when unjoining
- Now keep menu panels open allowing for multiple option changes
- Now continue creating proxies even if one of them fails (and log the failure)
- Now use CTRL + Right Mouse Button for timeline 'Insert black' (CTRL + Left Mouse Button for 'replace black')
- Made Cue Marker tagging/highlighting more intuitive
- Made sure there's always an audio levels line drawn for tracks in new sequences
- No longer consider the ' character to be illegal in filenames
- The 'make subclip' key assignment now optionally makes subclips from cues if there's no mark
- Ensured export always uses the Hi-Res media despite the Lo-Res option being selected on the project card
- Disabled proxy generation for clips shorter than 1s
- Now retain the current sequence position when switching from VFX/Audio back to Edit (when the Sequences tab is visible in the Content Manager)
- Flush audio sample cache playfile references when deleting media files - which might fail otherwise
- Allowed successive multicam clips to be loaded into the source viewer (Fixed layout)
- Attempt to respect aspect ratio of source high resolution material when creating proxies

Mac OS X Specific Fixes and Features Since 14.0.0.0 revision 91232 Beta

- N/A

Windows Specific Fixes and Features Since 14.0.0.0 revision 91232 Beta

- Avoided generating 'couldn't set owner' messages in error.log file
- Enabled D3D surface and texture cache management, preventing all GPU memory being consumed

Linux Specific Fixes and Features Since 14.0.0.0 revision 91232 Beta

- N/A

Cross Platform Limitations and Known Issues

- Proxy creation issues have been reported and are under investigation
- Render option is not available in Fixed layout mode
- Some MTS files will show pixelation on the start frames.
- There is currently no way of searching for Groups
- MTS files with two video streams (3D) will cause the MainConcept decoder to crash and Lightworks to close. This issue has been raised with MainConcept
- Duplicate log entries on the export panel when an edit viewer and timeline are open
- The screen capture function is not currently working

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Written by

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- CDDA ripping is no longer available
- Potential crash importing QTRef files
- Video analysis tool appears through the FX configuration panel when configuring a colour correction effect
- Potential crash importing WMV files
- Audio monitor delay setting will not be accounted for during export
- Cannot record SD/HDV through Firewire
- AVID DNxHD 10bit encode is not possible
- Make sure any other applications are closed before attempting to install Lightworks
- Video track can turn red after removing certain FX
- .VOB files appear as "Sound" only on the import panel, but yet import with picture.

Performance will be slow

- Image quality on playback may be poor when project card set to NTSC Fields
- You will not be able to transcode 1080p 60fps files on import to AVID DNxHD (MPEG AVI works correctly)
- Blu-ray VC1 export does not generate a valid file. It imports back as Sound only
- Audio on exported AVCHD files cannot be played by Windows Media Player it is just mute
- The Record panel format must match the output format for successful recording to take place

Limitations and Known Problems on Mac 10.9 (Mavericks) and Higher

- Any users running Macbook Pros MUST disable "Automatic graphics switching" under "Energy Saver" in the "System Preferences"
- Lightworks will only run on 10.9 (Mavericks) and above
- There is no H.264 MOV export
- There is no Quicktime/MPEG4 export option
- There is no FX Plugin support
- There is no .WMV import
- There is no Apple ProRes 4444 export option
- There is no MPEG AVI option on Record/Render/Transcode/Export panels
- There is no support for Matrox I/O hardware
- The shared project feature is not currently working
- Video overlay may change brightness on playback when running dual monitor setups
- MTS playback may be poor
- Fullscreen preview is scaled incorrectly for the secondary monitor (when the primary monitor is retina display) This is a QT issue.
- Embedded AAF exports will not export with embedded audio
- AJA I/O latest driver support is still a work in progress and does not include 4K output support

Limitations and Known Problems (Windows 32bit)

- If the Matrox VFW codecs are installed on a Windows 8/8.1 system then you will not be able to open the export panel. Please uninstall the VFW codecs for the time being

- Image on viewers and SDI output may look very poor on old ATI graphics card when set to 10-bit precision
- AJA I/O latest driver support is still a work in progress and does not include 4K output support

Limitations and Known Problems (Windows 64bit)

- There is no QuickTime Movie/MPEG4 import/export via Apple SDK
- Premiere and After Effects plugins are not supported
- Audio content analysis is disabled
- AJA I/O latest driver support is still a work in progress

Limitations and Known Problems (Linux 64bit)

Tested distros (Other distributions may work, but have not been tested):

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Debian Distros:

- Ubuntu/Lubuntu/Xubuntu 16.10
- Mint 17

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RPM Distros:

- Fedora 24/25

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Creating proxies will cause the application to hang

- Fedora 25 is only support when enabling Xorg. There is no support for Wayland (default) currently
- There is no Firewire support
- There is no Quicktime Movie/MPEG4 export option
- There is no Mackie Audio Mixer support

- There is no .WMV import
- ATI and Nvidia cards are supported. EditShare recommends Nvidia for the best performance
- Blackmagic AVIs will not import
- Cineform AVIs will not import
- Fraps AVIs will not import
- There is no FX plugin support
- No audio imported from OMFs (that do have embedded audio)
- Relaunch button doesn't work after the application crashes
- Audio may not be present on some Uncompressed AVIs
- Do not use linux default GFX driver. If you experience the viewer playing at a reduced size then the Linux default graphics driver is installed. Please make sure the Nvidia driver is loaded an the system is restarted

Limitations and Known Issues With Matrox Hardware I/O (Windows only)

- If your system is not fast enough or does not have enough memory, the captures using MXO2 will stop with a "dropped-frame" message
- If the drives you are recording to are not fast enough the captures using MXO2 will stop with a "dropped-frame" message

Limitations and Known Issues With Blackmagic Hardware I/O (Windows, Linux and Mac OS X)

- Input or Output only devices cannot be used. Lightworks requires both an Input and an Output to be present on the device.
- The SDI output may flash when stopping playback if set to an interlaced output
- Audio monitor level control has no effect on Blackmagic recordings
- You will not be able to view video on the Blackmagic output if Precision is set to 10bit. Change to 8bit
- There will be no audio playback when the project card is set to 1080p59.94

Limitations and Known Issues With AJA Hardware I/O (Windows and Mac OS X)

- Audio monitor level control has no effect on AJA recording
- There is no E-E when using the KONA LHi during recording
- If your system is not fast enough or does not have enough memory, the captures using AJA devices will stop with a "dropped-frame" message
- If the drives you are recording to are not fast enough the captures using AJA devices will stop with a "dropped-frame" message
- On Kona 3G SDI 1 output must be used with Windows 32bit and SDI 2 output must be used with Windows 64bit