

Welcome to the Version 14 Beta page.

Here you will be able to view the list of fixes/changes between Beta builds. Please pay particular attention to the "Limitations and Known problems" list, as this will change with each new build.

To submit feedback on issues you find in the Beta versions:

- Firstly identify whether your issue is happening repeatedly or not. If you continue to experience the same issue doing the same steps, please directly submit a ticket using the [Redmine ticketing system](#)
- If your issue is not repeatable or you are unsure about how the application should be working, please first discuss the issue in the relevant category on the Lightworks Beta Forum sections:
 - www.lwks.com/windowsbetaforum ,
 - www.lwks.com/linuxbetaforum and
 - www.lwks.com/macbetaforum

If your thread in the Forum concludes as an issue within the Beta version, please summarise the thread and enter a ticket in the [Redmine ticketing system](#)

You will be able to sign in using your Lightworks Username and Password, if you are already signed in to the Lightworks Website you will be automatically signed in to Redmine. Detailed instructions on submitting useful information can be found on the Wiki page. Please make sure you have searched for the issue before submitting a ticket, this should help stop duplicate tickets being submitted. The more feedback we get, the faster we can resolve issues.

Cross Platform Fixes and Features Since 12.6.0 Release

- Added new user interface options
- Added new project browser layout
- Choose between Fixed and Flexible (Historic Lightworks) layouts on the project browser

- Added access to Pond5 media repository from within the application

14.0 revision 90691

Written by

Tuesday, 29 November 2016 10:16 -

- Browse the entire Pond5 database by entering search criteria
 - Play the clip direct from the import panel
 - Play the clip back in fullscreen mode
 - Import the clip into the project and use it as local media (Lo-Res watermarked proxy)
 - Sign into your Pond5 account, to add clips to the cart for purchase
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- Added access to Audio Network audio repository from within the application
 - Browse the entire Audio Network database by entering search criteria
 - Play the clip direct from the import panel
 - Play the clip back directly over your sequence
 - Sign in or register an account, to add clips to the cart for purchase
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- Added new Cues panel and renamed to Cue Markers
 - Added the ability to change the colours of Cue Markers
 - Added the ability to search for Cue Markers
 - Added quick pop up of Cue Marker information
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- Added new import panel functionality
 - Clips can now be played on the import panel the same as a tile in a bin
 - Clips can now be marked/parked on the import panel the same as a tile in a bin
 - Clips can now be inserted/replaced directly from the import panel to the edit timeline
 - Fullscreen display can now be activated on any selected tile on the import panel
 - You can now use CTRL and mouse wheel to change the size of the tiles on the import panel
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- Improved the Voice Over tool functionality and made it available with the Free license
 - Allowed Voice over recordings at all frame rates and formats
 - Added Voice over functionality to Mac OS X
 - Removed the functionality from the record tool and added to a right click menu (Flexible mode)
 - Improved VU audio meters on the Voice Over tool
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- Added new auto effect capability to the Effects panel
 - Added proxy workflow (create proxies directly from a clip or bin)
 - Added fullscreen playback preview controls (play, mark, cue marker, switch clip in the bin)
 - Added AVID DNxHD .MOV encoding to the import, render and export panels (Separate AVID DNxHD license required)
 - Added ability to right click an empty area of the timeline and close the gap
 - Added ability to Play, Scrub and Mark clips in List view bins
 - Added improved RED R3D playback to utilise OpenCL
 - Added ability to rename a grouped track

- Added ability to browse and import media from Audio Network
- Added ability to automatically sync chunked Panasonic P2 files on import
- Added keybinds for adding a video track and/or audio track
- Added 'Make > Bin of sources not used' to the edit menu
- Added 'Remove > Redundant cuts' and 'Remove > Gaps'. Remove 'simplify'.
- Added 'make subclip' keybindable command
- Added 'Find > Bins' for edits
- Added widget for toggling the visibility of the FX templates list on the video routing panel
- Added better FX node removal logic
- Added Faster effects thumbnails (avoid regenerating the temp/preview edit for every time change)
- Added ability to input hex values in color gradient dialogs
- Resurrected on-viewer image scaling for 2D DVEs
- Fixed Timecode labels do not appear correctly
- Fixed 1080p50/720p50 MOV UYVY incorrect renders when set to 10-bit
- Fixed being able to drag and drop a source clip to an edit that has grouped audio tracks
- Fixed appearance of text under the Lightworks Logo on the project browser screen
- Fixed license activation failing if an expired Shark.e2c file is present
- Fixed incorrect timecodes on Panasonic P2 chunked files
- Fixed effect node deorphaning (when reconnecting a non-topmost orphan)
- Fixed video routing after doing unfold then undo
- Fixed exports failing with a sensible error message when the stored export directory for a preset no longer exists
- Fixed making a print of a marked edit always making a subclip regardless of the choice made on the 'Make Copy' dialog
- Fixed making a print of an unmarked edit always making a subclip from the point at which you are parked
- Fixed Groups not dragging out of the content manager if any part of the dragged name overlays another panel
- Fixed error in timeline track Sync/loss number
- Fixed audio levels being ignored during JKL trimming
- Stripview FX tracks are now independently minimizable (previously they were tied to the V tracks)
- Prevented Audio mixer panel being opened on the project browser screen using the keyboard shortcut key
- Export presets now start immediately when selecting them
- Reworded some of the menu clip/edit menu items
- Reorganised track-related clip/edit menu items
- Don't provide 'Remove selected items' for Filters
- Modified AAF export to deal with clip sections that have been extended beyond the clip boundaries
- Ignored hidden files during media relinking
- Fixed incorrect pixelation on edge of Image Key effects
- Improved appearance of the BITC panel
- Relink missing media option now remembers the last location used
- Correctly transfer focus when closing a record edit viewer

- You can now use CTRL and mouse wheel to zoom when over the routing panel
- You can now use CTRL+wheel to zoom when over the edit timeline
- Removed password protection from projects
- Updated the Dream Glow Colour Correction Preset to use the new colour correction
- Mark/Park renders now create a history when marking one segment

Mac OS X Specific Fixes and Features Since 12.6.0 Release

- Added support for the latest AJA drivers (Adds KONA 4G Support)
- Fixed Italic titles being cropped incorrectly
- Fixed crash when encountering a zero-length JPEG file
- Fixed potential random crash due to OpenGL
- Fixed render preview window getting stuck to the mouse cursor when moving it
- Fixed signing by identified developer

Windows Specific Fixes and Features Since 12.6.0 Release

- Added support for the latest AJA drivers (Adds KONA 4G Support)
- Removed DV 1394 capture support
- Ensured the correct Boris plugin effect name is displayed for the currently installed plugin
- Fixed incorrect 3D LUT playback when set to 10-bit precision on the project card

Linux Specific Fixes and Features Since 12.6.0 Release

- Fixed Italic titles being cropped incorrectly
- Fixed SSL segmentation fault on Ubuntu 15.10
- Fixed Image Key effect not working correctly with latest NVIDIA Drivers

Cross Platform Limitations and Known Issues

- Render option is not available in Fixed layout mode
- Some MTS files will show pixelation on the start frames.
- There is currently no way of searching for Groups
- MTS files with two video streams (3D) will cause the MainConcept decoder to crash and Lightworks to close. This issue has been raised with MainConcept
- Duplicate log entries on the export panel when an edit viewer and timeline are open
- The screen capture function is not currently working
- CDDA ripping is no longer available
- Potential crash importing QTRef files
- Video analysis tool appears through the FX configuration panel when configuring a colour correction effect
- Potential crash importing WMV files
- Audio monitor delay setting will not be accounted for during export
- Cannot record SD/HDV through Firewire
- AVID DNxHD 10bit encode is not possible

- Make sure any other applications are closed before attempting to install Lightworks
- Video track can turn red after removing certain FX
- .VOB files appear as "Sound" only on the import panel, but yet import with picture.

Performance will be slow

- Image quality on playback may be poor when project card set to NTSC Fields
- You will not be able to transcode 1080p 60fps files on import to AVID DNxHD (MPEG AVI works correctly)
- Blu-ray VC1 export does not generate a valid file. It imports back as Sound only
- Audio on exported AVCHD files cannot be played by Windows Media Player it is just mute
- The Record panel format must match the output format for successful recording to take place

Limitations and Known Problems on Mac 10.9 (Mavericks) and Higher

- Any users running Macbook Pros MUST disable "Automatic graphics switching" under "Energy Saver" in the "System Preferences"
- Lightworks will only run on 10.9 (Mavericks) and above
- There is no H.264 MOV export
- There is no Quicktime/MPEG4 export option
- There is no FX Plugin support
- There is no .WMV import
- There is no Apple ProRes 4444 export option
- There is no MPEG AVI option on Record/Render/Transcode/Export panels
- There is no support for Matrox I/O hardware
- The shared project feature is not currently working
- Video overlay may change brightness on playback when running dual monitor setups
- MTS playback may be poor
- Fullscreen preview is scaled incorrectly for the secondary monitor (when the primary monitor is retina display) This is a QT issue.
- Embedded AAF exports will not export with embedded audio
- AJA I/O latest driver support is still a work in progress and does not include 4K output support

Limitations and Known Problems (Windows 32bit)

- If the Matrox VFW codecs are installed on a Windows 8/8.1 system then you will not be able to open the export panel. Please uninstall the VFW codecs for the time being
- Image on viewers and SDI output may look very poor on old ATI graphics card when set to 10-bit precision
- AJA I/O latest driver support is still a work in progress and does not include 4K output support

Limitations and Known Problems (Windows 64bit)

- There is no QuickTime Movie/MPEG4 import/export via Apple SDK

- Premiere and After Effects plugins are not supported
- Audio content analysis is disabled
- AJA I/O latest driver support is still a work in progress

Limitations and Known Problems (Linux 64bit)

Tested distros (Other distributions may work, but have not been tested):

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Debian Distros:

- Ubuntu/Lubuntu/Xubuntu 16.10
- Mint 17

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RPM Distros:

- Fedora 24

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There is no Firewire support

- There is no Quicktime Movie/MPEG4 export option
- There is no Mackie Audio Mixer support
- There is no .WMV import
- ATI and Nvidia cards are supported. EditShare recommends Nvidia for the best performance
- Blackmagic AVIs will not import
- Cineform AVIs will not import
- Fraps AVIs will not import
- There is no FX plugin support
- No audio imported from OMFs (that do have embedded audio)
- Relaunch button doesn't work after the application crashes
- Audio may not be present on some Uncompressed AVIs
- Do not use linux default GFX driver. If you experience the viewer playing at a reduced size then the Linux default graphics driver is installed. Please make sure the Nvidia driver is loaded

an the system is restarted

Limitations and Known Issues With Matrox Hardware I/O (Windows only)

- If your system is not fast enough or does not have enough memory, the captures using MXO2 will stop with a "dropped-frame" message
- If the drives you are recording to are not fast enough the captures using MXO2 will stop with a "dropped-frame" message

Limitations and Known Issues With Blackmagic Hardware I/O (Windows, Linux and Mac OS X)

- Input or Output only devices cannot be used. Lightworks requires both an Input and an Output to be present on the device.
- The SDI output may flash when stopping playback if set to an interlaced output
- Audio monitor level control has no effect on Blackmagic recordings
- You will not be able to view video on the Blackmagic output if Precision is set to 10bit.
Change to 8bit
- There will be no audio playback when the project card is set to 1080p59.94

Limitations and Known Issues With AJA Hardware I/O (Windows and Mac OS X)

- Audio monitor level control has no effect on AJA recording
- There is no E-E when using the KONA LHi during recording
- If your system is not fast enough or does not have enough memory, the captures using AJA devices will stop with a "dropped-frame" message
- If the drives you are recording to are not fast enough the captures using AJA devices will stop with a "dropped-frame" message
- On Kona 3G SDI 1 output must be used with Windows 32bit and SDI 2 output must be used with Windows 64bit