

12.5.a

Written by
Thursday, 14 May 2015 07:18 -

Welcome to the Version 12 Beta page.

Here you will be able to view the list of fixes/changes between Beta builds. Please pay particular attention to the "Limitations and Known problems" list, as this will change with each new build.

To submit feedback on issues you find in the Beta versions:

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Firstly identify whether your issue is happening repeatedly or not. If you continue to experience the same issue doing the same steps, please directly submit a ticket using the Redmine ticketing system: dev.lwks.com

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If your issue is not repeatable or you are unsure about how the application should be working, please first discuss the issue in the relevant category on the Lightworks Beta Forum section: www.lwks.com/macbetaforum www.lwks.com/linuxbetaforum www.lwks.com/windowsbetaforum

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If your thread in the Forum concludes as an issue within the Beta version, please summarise the thread and enter a ticket in the Redmine ticketing system: dev.lwks.com

You will be able to sign in using your Lightworks Username and Password, if you are already signed in to the Lightworks Website you will be automatically signed in to Redmine. Detailed instructions on submitting useful information can be found on the Wiki page. Please make sure you have searched for the issue before submitting a ticket, this should help stop duplicate tickets being submitted. The more feedback we get, the faster we can resolve issues.

IMPORTANT: Any users running Blackmagic hardware will need to upgrade to the latest Blackmagic drivers 10.1 and higher, otherwise the Blackmagic Device will not be recognised.

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Cross Platform Fixes and Features Since 12.0.3.m Beta:

- Added UltraHD video output format option to the Video tab of the Project Card (Lightworks Pro only)
- Additional Export options (Lightworks Pro Only) ** Added H.264/MP4 export format (level 5.2) for more export options including 4K ** Added WebM export option, includes 4K ** Added XAVC-Intra export option, includes 4K ** Added support for XML export (Version 5 only) ** Added further improvements to AAF AVID Media Composer export option to allow media relinking to the original file if one exists
 - Added support for LUTs .3dl, .looks, .cube, .davlut, and .mga files
 - Added support for applying a LUT at the project level (Video tab of the project card)
 - Added support for import of Cinema DNG files
 - Added a config entry for turning off the automatic edit creation when Inserting/Replacing ("create *editon_demand* 0")
 - Added menu entry to the Search tool to show bin search results in racks
 - Added consistency for the term "Reel ID" within the application
 - Changed wording of "Auto configure new effects" to "Show settings panel for new effects"
 - Make 'copy marked section' work when there are deselected/unmarked tracks
 - Improved timeline seg drag/drop : ** Don't automatically change the zoom level unless neither end of the grabbed seg is visible ** Don't move current-time when dropping a segment if it would mean changing the current visible region ** Respect waveform/levels visibility when dragging audio segs ** Timeline now scrolls left/right when moving clips/FX using drag and drop ** Allowed drag/drop FX highlights to pass behind the red time-marker ** Allowed drag/drop timeline segments to pass behind the red time-marker ** ALT dragging an EQ on an audio segment that doesn't have audio levels always drags the EQ ** ALT dragging an audio only segment that doesn't have EQ always drags the audio levels ** ALT dragging an audio only segment that has audio levels AND EQ, then levels are dragged if you're in 'Advanced' mode, EQ in non-advanced mode
- New Content Manager improvements ** Added a scroll bar to torn off groups ** Added the ability to scroll bin tabs in a torn off group ** Added the ability to right click a tab in a torn off group to display the bin list ** Added the ability to resize a torn off group ** Added the ability to add a Bin to more than one Group ** Improved the colour of Group names within the content manager ** Improved tab display of bins on torn off groups ** Improved the Bin search within the content manager ** Improved the behaviour of hovered clips ** Removed the number limit of bins available in a group ** Fixed inability to drag torn off bins into Groups within the content manager ** Fixed bins being incorrectly merged when dragging and dropping a bin to a group ** Added new menu item to the Content Manager icon: "Default tile positioning". The default value is 'inherit' (ie, inherit the positioning setting from the source bin), and the other values are 'manual' and 'automatic'. Therefore, choose 'Manual' to force new bins to be created with automatic positioning disabled.
 - Matte effects with no inputs are now always added unfolded on the edit timeline
 - Fixed missing Effects Favourites icon when thumbnails are turned off on the Effects settings panel
 - Fixed Clipboard not updating correctly after an edit operation if the timeline marker has been moved on the Clipboard

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- Fixed panels jumping to a new position after a chord click operation
- Prevented inline effects from being created where they are not valid
- Fixed crash with overlapping crop values on the image key effect
- Fixed source viewers getting linked together incorrectly when dragging tiles to viewers
- Fixed Auto frame rate projects incorrectly setting the in-camera film speed to 24fps when importing using Copy Local or Transcode
- Fixed incorrect audio speed on DVD 29.97 exports in a 24fps project
- Fixed export panel incorrectly remembering the wrong audio export setting
- Fixed Subclips not being found when searching for both Edits and Subclips

Mac OS X Specific Fixes and Features Since 12.0.3.m Beta:

- Prevented being able to bind a shortcut key to "Command + Q"
- Fixed colour correction and 3D-DVE effect not displaying the video image correctly
- Fixed incorrect video within Boris Graffiti if an effect is applied to V2 under a V1 track
- Fixed inability to add a Boris effect to a V2 track if V1 is deselected

Windows Specific Fixes and Features Since 12.0.3.m Beta

- Updated to MainConcept SDK 9.11
- Updated to MainConcept Transcoding SDK 3.5
- Fixed incorrect video within Boris Graffiti if an effect is applied to V2 under a V1 track
- Fixed inability to add a Boris effect to a V2 track if V1 is deselected

Linux Specific Fixes and Features Since 12.0.3.m Beta:

- Fixed colour correction and 3D-DVE effect not displaying the video image correctly