

12.0.3.B

Written by
Friday, 23 January 2015 02:32 -

Welcome to the Version 12 Beta page.

Here you will be able to view the list of fixes/changes between Beta builds. Please pay particular attention to the "Limitations and Known problems" list, as this will change with each new build.

To submit feedback on issues you find in the Beta versions:

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Firstly identify whether your issue is happening repeatedly or not. If you continue to experience the same issue doing the same steps, please directly submit a ticket using the Redmine ticketing system: dev.lwks.com

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If your issue is not repeatable or you are unsure about how the application should be working, please first discuss the issue in the relevant category on the Lightworks Beta Forum section: www.lwks.com/macbetaforum www.lwks.com/linuxbetaforum www.lwks.com/windowsbetaforum

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If your thread in the Forum concludes as an issue within the Beta version, please summarise the thread and enter a ticket in the Redmine ticketing system: dev.lwks.com

You will be able to sign in using your Lightworks Username and Password, if you are already signed in to the Lightworks Website you will be automatically signed in to Redmine. Detailed instructions on submitting useful information can be found on the Wiki page. Please make sure you have searched for the issue before submitting a ticket, this should help stop duplicate tickets being submitted. The more feedback we get, the faster we can resolve issues.

IMPORTANT: Any users running Blackmagic hardware will need to upgrade to the latest Blackmagic drivers 10.1 and higher, otherwise the Blackmagic Device will not be recognised.

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Cross Platform Fixes and Features Since 12.0.3.a Beta:

- Fixed potential crash clicking a tile in the content manager 'current' tab whilst playing back the record edit
- Fixed pasting text using the right mouse paste submenu option not work correctly
- Fixed accuracy of varispeed value calculation (e.g. 50% being imported as 48% etc) with AAF imports
- Fixed negative varispeed not working correctly with AAF imports
- Fixed incorrect In/Out points when a varispeeded segment followed a transition with AAF imports
- Fixed varispeed representation in AAF exports (it was incorrect when imported to Avid)
- Fixed varispeed in AAF imports from Avid

Mac OS X Specific Fixes and Features Since 12.0.3.a Beta:

- N/A

Windows Specific Fixes and Features Since 12.0.3.a Beta

- Fixed startup issues on Windows XP (Windows XP still not supported)
- Fixed installation errors when new Visual C++ libraries are installed

Linux Specific Fixes and Features Since 12.0.3.a Beta:

- N/A