

Welcome to the Version 12 Beta page.

Here you will be able to view the list of fixes/changes between Beta builds. Please pay particular attention to the "Limitations and Known problems" list, as this will change with each new build.

To submit feedback on issues you find in the Beta versions:

- Firstly identify whether your issue is happening repeatedly or not. If you continue to experience the same issue doing the same steps, please directly submit a ticket using the Redmine ticketing system: dev.lwks.com
- If your issue is not repeatable or you are unsure about how the application should be working, please first discuss the issue in the relevant category on the Lightworks Beta Forum section: www.lwks.com/macbetaforum www.lwks.com/linuxbetaforum www.lwks.com/windowsbetaforum
- If your thread in the Forum concludes as an issue within the Beta version, please summarise the thread and enter a ticket in the Redmine ticketing system: dev.lwks.com

You will be able to sign in using your Lightworks Username and Password, if you are already signed in to the Lightworks Website you will be automatically signed in to Redmine. Detailed instructions on submitting useful information can be found on the Wiki page. Please make sure you have searched for the issue before submitting a ticket, this should help stop duplicate tickets being submitted. The more feedback we get, the faster we can resolve issues.

IMPORTANT: Any users running Blackmagic hardware will need to upgrade to the latest Blackmagic drivers 10.1 and higher, otherwise the Blackmagic Device will not be recognised.

Cross Platform Fixes and Features Since 12.0.2 Release

12.0.3.a (Windows, Linux and Mac OS X)

Written by

Friday, 16 January 2015 00:00 - Last Updated Friday, 16 January 2015 10:05

- Fixed vertical frame jumping on varispeeded interlaced material played as progressive
- Fixed audio levels in AAF exports potentially being incorrect when imported to Protools
- Fixed a number of problems with the import of 23.98 audio-only MXFs reporting bad shot-lengths and shot in/out point accuracy
- Fixed Bin contents not displaying after moving clips from the clip filter
- Fixed crash entering a negative value into the Blur effect amount
- Fixed display of stills when dragging the timeline - we now see every field for interlaced non-film originated material when set to interlaced output
- Fixed audio sample-rate factor independent of film-rate (correct audio speed playback in 60/50 projects)
- Fixed edit name not appearing correctly in the Content Manager after creating an edit of matches
- Fixed foreign Wordings files showing some text incorrectly
- Fixed timecode labels on source clips showing as ??? in new projects
- Fixed audio waveforms not being displayed correctly on smaller MOV files
- Show correct error message when user account hasn't been activated during software activation: "Account has not been activated"
- Removed "insufficient media" message warnings on AAF export. Error was due to invalid shot-lengths created at import time
- Handled text field focus switching in a better way to avoid keyboard shortcuts obliterating text field information
- Added keybinds for adding a video track and/or audio track
- Added a keybind for "Align Marks"

Mac OS X Specific Fixes and Features Since 12.0.2 Release

- Fixed potential crash exiting the application with the Mackie audio mixer connected
- Fixed large error.log files causing slow application starts
- Fixed application error with developer signing on startup
- Fixed Lightworks Console failing to initialise correctly on application startup

Windows Specific Fixes and Features Since 12.0.2 Release

- Added further improvements to DirectX handling on new Windows installations
- Fixed potential crash creating/deleting a 50/60fps project
- Fixed potential crash exiting the application with the Mackie audio mixer connected

Linux Specific Fixes and Features Since 12.0.2 Release

- Fixed large error.log files causing slow application starts

Limitations and Known Problems on Mac 10.9 (Mavericks) and 10.8 (Mountain Lion)

- AAFs generated from Lightworks may have video varispeed and wipes interpreted

12.0.3.a (Windows, Linux and Mac OS X)

Written by

Friday, 16 January 2015 00:00 - Last Updated Friday, 16 January 2015 10:05

incorrectly on AVID. This is under investigation

- Any users running Macbook Pros MUST disable "Automatic graphics switching" under "Energy Saver" in the "System Preferences"
 - We only support Mac OS X 10.8 and higher. Earlier versions of Mac OS X (10.7 and earlier) will not be able to run Lightworks.
 - AVCHD files imported into version 12 will be black in previous versions (11.5.2) This is due to the indexing files. Please delete any .vix/.lvix files
 - There is no H.264 MOV export
 - There is no Quicktime/MPEG4 export option
 - There is no FX Plugin support
 - There is no Voice Over functionality (Unless using AJA or Blackmagic I/O)
 - There is no .WMV import
 - There is no Apple ProRes 4444 export option
 - There is no AVID DNxHD option (encode/decode) included in Beta builds due to licensing restrictions. AVID DNxHD licenses can be purchased from the Shop: www.lwks.com/shop
 - There is no XML import/export functionality (yet)
 - There is no support for Matrox I/O hardware
 - Potential crash importing multiple MTS files.
 - The shared project feature is not currently working
 - Video overlay may change brightness on playback when running dual monitor setups
 - MTS playback may be poor
 - The Lightworks console may not work each time you start the application
 - Desktop video and output (SDI) may be out of sync
 - There is no way of searching for Groups
 - Fullscreen preview is scaled incorrectly for the secondary monitor (when the primary monitor is retina display) This is a QT issue.
 - The Record panel format must match the output format for successful recording to take place
 - Audio will be out of sync on exported files when exporting a 25fps file in a 24fps project
 - Some MTS files will show pixelation on the start frames.
 - MTS files with two video streams (3D) will cause the MainConcept decoder to crash and Lightworks to close. This issue has been raised with MainConcept
 - Duplicate log entries on the export panel when an edit viewer and timeline are open
 - The screen capture function is not currently working
 - CDDA ripping is no longer available
 - Potential crash importing QTRef files
 - Video analysis tool appears through the FX configuration panel when configuring a colour correction effect
 - AC3 audio will not import on .MOV wrapped files
 - Audio monitor delay setting will not be accounted for during export
 - Make sure any other applications are closed before attempting to install Lightworks
 - Video track can turn red after removing certain FX
 - .VOB files appear as "Sound" only on the import panel, but yet import with picture.
- Performance will be slow
- Blu-ray VC1 export does not generate a valid file. It imports back as Sound only

12.0.3.a (Windows, Linux and Mac OS X)

Written by

Friday, 16 January 2015 00:00 - Last Updated Friday, 16 January 2015 10:05

Limitations and Known Problems (Windows 32bit)

- Some MTS files will show pixelation on the start frames.
- Lightworks Bins generated in 11.5 and higher, may show duplicate entries when the project is opened in version 12.
 - MTS files with two video streams (3D) will cause the MainConcept decoder to crash and Lightworks to close. This issue has been raised with MainConcept
- AVCHD files imported into version 12 will be black in previous versions (11.5.2) This is due to the indexing files. Please delete any .vix/.lvix files
- Duplicate log entries on the export panel when an edit viewer and timeline are open
- If the Matrox VFW codecs are installed on a Windows 8/8.1 system then you will not be able to open the export panel. Please uninstall the VFW codecs for the time being
- The screen capture function is not currently working
- CDDA ripping is no longer available
- Potential crash importing QTRef files
- Audio VU meters may display incorrect levels when in Standby mode on Voice Over recordings. Recordings will be correct
- Video analysis tool appears through the FX configuration panel when configuring a colour correction effect
 - Potential crash importing WMV files
 - Audio monitor delay setting will not be accounted for during export
 - Cannot record SD/HDV through Firewire
 - AVID DNxHD 10bit encode is not possible
 - Make sure any other applications are closed before attempting to install Lightworks
 - Video track can turn red after removing certain FX
 - Error during startup when Matrox MTX utils installed "error copying Matrox DSX driver"

Please turn off UAC in Windows

- Image on viewers and SDI output may look very poor on old ATI graphics card when set to 10-bit precision
- .VOB files appear as "Sound" only on the import panel, but yet import with picture.

Performance will be slow

- Image quality on playback may be poor when project card set to NTSC Fields
- You will not be able to transcode 1080p 60fps files on import to AVID DNxHD (MPEG AVI works correctly)
- Blu-ray VC1 export does not generate a valid file. It imports back as Sound only
- Audio on exported AVCHD files cannot be played by Windows Media Player it is just mute

Limitations and Known Problems (Windows 64bit)

- Some MTS files will show pixelation on the start frames.
- Lightworks Bins generated in 11.5 and higher, may show duplicate entries when the project is opened in version 12.
 - MTS files with two video streams (3D) will cause the MainConcept decoder to crash and Lightworks to close. This issue has been raised with MainConcept

12.0.3.a (Windows, Linux and Mac OS X)

Written by

Friday, 16 January 2015 00:00 - Last Updated Friday, 16 January 2015 10:05

- AVCHD files imported into version 12 will be black in previous versions (11.5.2) This is due to the indexing files. Please delete any .vix/.lvix files
- The screen capture function is not currently working correctly
- There are performance issues scrubbing through large MTS files with AC3 audio
- You will not be able to import MJPEG MOV files (please use the 32bit version)
- There is no QuickTime Movie/MPEG4 import/export via Apple SDK
- Premiere and After Effects plugins are not supported
- Audio content analysis is disabled
- CDDA ripping is no longer available

Limitations and Known Problems (Linux 64bit)

Tested distros running kernel 3.12 (Other distributions may work, but have not been tested):

- Debian Distros:
- Ubuntu/Lubuntu/Xbuntu 14.04
- Mint 17

- RPM Distros:
- Fedora 20

- Lightworks Bins generated in 11.5 and higher, may show duplicate entries when the project is opened in version 12.
- AVCHD files imported into version 12 will be black in previous versions (11.5.2) This is due to the indexing files. Please delete any .vix/.lvix files
- MPEG AVI Recordings/Renders/Transcodes/Exports will not currently work
- There is no Firewire support
- There is no Quicktime Movie/MPEG4 export option
- There is no Mackie Audio Mixer support
- There is no .WMV import
- ATI and Nvidia cards are supported. EditShare recommends Nvidia for the best performance
- Blackmagic AVIs will not import
- Cineform AVIs will not import
- Fraps AVIs will not import
- There is no FX plugin support
- The screen capture function is not currently working correctly
- Files will be not highlighted in a folder when clicking the Location links on filecards or bins

12.0.3.a (Windows, Linux and Mac OS X)

Written by

Friday, 16 January 2015 00:00 - Last Updated Friday, 16 January 2015 10:05

- Please use 'Alt+Ctrl' (for Linux) in place of 'Alt' (for Windows) modifier for keyboard short-cuts. Ex 'Alt+Ctrl+click' an effect slider to reset.
- No audio imported from OMFs (that do have embedded audio)
- Image Sequences are slow to export
- AAF exports will import with audio off-line
- Relaunch button doesn't work after the application crashes
- Audio may not be present on some Uncompressed AVIs
- Do not use linux default GFX driver. If you experience the viewer playing at a reduced size then the Linux default graphics driver is installed. Please make sure the Nvidia driver is loaded an the system is restarted

Limitations and Known Issues With Matrox Hardware I/O (Windows only)

- If your system is not fast enough or does not have enough memory, the captures using MXO2 will stop with a "dropped-frame" message
- If the drives you are recording to are not fast enough the captures using MXO2 will stop with a "dropped-frame" message

Limitations and Known Issues With Blackmagic Hardware I/O (Windows, Linux and Mac OS X)

- Input or Output only devices cannot be used. Lightworks requires both an Input and an Output to be present on the device.
- The SDI output may flash when stopping playback if set to an interlaced output
- Audio monitor level control has no effect on Blackmagic recordings
- You will not be able to view video on the Blackmagic output if Precision is set to 10bit. Change to 8bit
- There will be no audio playback when the project card is set to 1080p59.94

Limitations and Known Issues With AJA Hardware I/O (Windows and Mac OS X)

- Audio monitor level control has no effect on AJA recording
- There is no E-E when using the KONA LHi during recording
- If your system is not fast enough or does not have enough memory, the captures using AJA devices will stop with a "dropped-frame" message
- If the drives you are recording to are not fast enough the captures using AJA devices will stop with a "dropped-frame" message
- On Kona 3G SDI 1 output must be used with Windows 32bit and SDI 2 output must be used with Windows 64bit