Lightworks Version 12.0.1 Now Available on Windows Linux and Mac OS X!

Posted by Matt Sandford - 29 Oct 2014 15:18

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Version 12.0.1 Release on Windows, Linux and Mac OS X is now available to download!

www.lwks.com/downloads

This latest version of Lightworks is purely a maintenance release to address several issues that were raised over the last few weeks. The most important of these issues were performance problems with Linux Kernels 3.14 (and higher) plus sync output issues using Blackmagic hardware. The full list of fixes and features can be found on the Changelog page.

With this latest release we have also included new Colour Correction Preset effects along with 12 new sound EQ presets. Accompanying these presets are new tutorial videos covering all the FX improvements in version 12, including how to get the best out of the new presets, with detailed descriptions of how and when to use them: www.lwks.com/videotutorials (Videos will be live shortly)

The Lightworks Forum is an important resource for new and experienced users and it has finally received a much needed makeover: www.lwks.com/forum The whole look and feel has been changed to bring it more up to date and to give users a better experience, making it feel cleaner and less cluttered. We have also renamed two of the buttons on the menu bar for clearer explanation "Learning" -> "Tutorials" and "Support" -> "Help"

Users running 12.0.1.x Beta builds will need to update to this release build. It is strongly recommended that users backup their project folder before installing any new build of Lightworks.

Version 12 of Lightworks introduces some incredible new features to the application. Primarily the Content Manager which is a very useful way of managing all your media, edits and bins in a sensible way so that you can always find your media or your bins easily.

To help bring users up to speed with the latest changes in version 12 we have produced several tutorial videos
including a
Quickstart Video
which we recommend users watch to get up to speed with version 12 of Lightworks.

Some of the exciting new features in version 12 can be seen below:

- Added new Content Manager structure
- Bins and Groups (previously racks) are now all visible within the content manager
- Multicam Bins (previousely Sync groups) are now all visible within the content manager
- The Search function has been incorporated into the content manager (click the magnifying glass)
- Added Clips, Subclips, Prints, Syncs, Edits, Searches, Everything and Recent filters to the content manager
- Added ability to create and edit Filters
- Added ability to create Filters based on search criteria and manage them
- Added the ability to drag/drop files from the OS directly into an open bin (cannot import to Filters)
- Added the ability to import directly into an existing bin (cannot import to Filters)
- And much more!

- Optimised the drawing pipeline. Any/All UI elements are now drawn more efficiently (less laggy)
- Rewritten the Lightworks Play engine to remove the need for the Display Optimisation Field/Frame button
- Added improvements to the export panel to make it easier to select a format for export
- Added entirely new Blur effect to the Effects panel
- Added powerful new Colour Correction
- Added powerful new Selective Colour Correction
- Added import of FCP7 XMLs
- Improved responsiveness for image display when moving the timeline marker
- The full list of fixes and other improvements in version 12 can be found in the Release Notes document

Thank you to each and everyone of the Beta Testers that continually assists in reporting extremely helpful feedback.

Matt

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