

help

Posted by YourBoiAsh - 09 Apr 2019 21:29

I'm importing videos to my editor and EVERY SINGLE video I try to import says this.. plz help!

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Re: help

Posted by RWAV - 09 Apr 2019 22:38

Clearly not every single video is problematic - your screen grab seems to show video media in the project.

The message may mean that the video being attempted is not a frame rate compatible with our project settings.

Please go to the main project tab (top left) go to Details - and on the second line - what is the reported frame rate of the project?

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Re: help

Posted by YourBoiAsh - 10 Apr 2019 17:28

oh no.. i meant to say the videos i import to the editor.. u know when u import a clip to the editor and edit it? yeah.. thats what i meant

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Re: help

Posted by schrauber - 10 Apr 2019 18:31

Each import process requires that the frame rate of the video is compatible with the project frame rate. Therefore: **RWAV wrote:**

... Please go to the main project tab (top left) go to Details - and on the second line - what is the reported frame rate of the project?

If you have import problems, please use the import tool to browse.

If the displayed frame rate is red, it is incompatible with the frame rate of your project.

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Re: help

Posted by YourBoiAsh - 10 Apr 2019 19:21

I'm sorry if I'm still confused XD

do you mean this when you go to your places.. and i scroll down, and if i see 25 fps in red font.. is that why?

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Re: help

Posted by YourBoiAsh - 10 Apr 2019 19:26

also when I'm importing different file... it says this

Import-----

Analyzing

1/1: Free GreenScreen Glitch Effect [4K].mp4

Import

Unable to import to the current project : check frame-rate and audio sample-rate

i dont have an image of it but thats an example of the image

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Re: help

Posted by YourBoiAsh - 10 Apr 2019 19:36

nvm, I figured it out with eyeframe converter.. thanks for the previous ideas for helping me though!

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Re: help

Posted by schrauber - 11 Apr 2019 05:25

The solution you have chosen is very good.

Only for the better understanding: **RWAV wrote:**

... Please go to the main project tab (top left) go to Details - and on the second line - what is the reported frame rate of the project?

This means the project frame rate displayed there, after clicking on the project name, and "Details"; This is the actual frame rate used by your project.

The project frame rate you choose when creating a project:

"Auto" is a bit confusing. For example, if your first imported clip has 60 fps, the project will automatically set to 60 fps. From this point on, however, the project frame rate can no longer be changed. 30 fps and 29.97 fps - media are compatible with 60 fps projects, but not 24 or 25 fps media, for example. I do **not** use "Auto"!

"Mixed rates" produces a 24fps project. With 24 fps projects you have the best possible flexibility, because they are compatible with almost all standard frame rates. The disadvantage is that not all original frames are used by higher frame rate media.

For best results, use media at the same frame rate in a project and set the same project frame rate when generating the project. However, if you want to mix 60 fps and 30 fps media, then you could also create a 60 fps project. If you later export to 60 fps, then all original frames should be used, I think.

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