

New Lightworks Beta Version 14.1 revision 101109 Now Available on Windows Linux and Mac!

Posted by Matt Sandford - 26 Oct 2017 08:37

The first Beta of version 14.1 Revision 101109 on Windows, Linux and Mac OS X is now available to download!

[Download here](#)

(Please read the Terms and Conditions and EULA outlined and tick the box to say you agree with them.)

For users wishing to see all the changes since 14.0.0.0 Revision 93145 they can be found in the [Changelog pages](#)

It is strongly recommended that users backup their project folder before installing any new Beta build of Lightworks.

We have been extremely overwhelmed by how well version 14.0 has been received since the release in April. We are even more excited to be bringing you this next version of Lightworks which continues to build on the success of 14.0 with some incredible new features and enhancements, as well as some much needed improvements. We hope you enjoy testing this new version and we welcome your feedback as always.

Some of the exciting new features in version 14.1 can be seen below:

- Added export option to Reaper (Lightworks Pro only)
- Added Histogram Graph to the Video Tools panel
- Added ability to adjust RED R3D RAW metadata parameters (.rmd)
- Added individual clip R3D decode settings panel next to the Metadata panel in Log view
- Added project wide R3D Decode settings to the Video tab of the project card

- Added 16-bit GPU precision replacing 10-bit
- Added support for media structures:
- Added support for XDCAM HD folder structure

- Added support for AVCHD folder structure
- Added support for GFCAM folder structure
- Added support for JVC folder structure
- Added support for IkegamiFieldPak
- Added support for GOPRO/FlipVideo/Canon folder structures
- Added support for chunked Canon XF clips

- Added support for Fusion 8 on Mac
- Added ability to acknowledge project wide LUT setting on export
- Added ability to set a Ranged Cue Marker (Start and End point)
- Added new trimming functionality to prevent a trim being extended beyond the media available at the head or tail
 - Added ability to "slide" an effect crossfade trim so that the trim can be moved up/down the timeline
 - Added support for Quicktimes with Alpha Channels on Mac, Linux and Windows 64bit
 - Added ability to restore deleted clips from Milestones (which restores the entire clip with media link)
 - Added right click "Render" option for clips in the sequence timeline in both layouts.
 - Added ability to export a bin of contents to XML and JSON
 - Enhanced the Media tab of the Project Card
 - Added ability to set Proxy creation settings
 - Added ability to set Transcode settings (Now removed from the Import cogs menu)

- And much more!

Submitting Feedback

To submit feedback on issues found in the Beta versions:

- Firstly identify whether your issue is happening repeatedly or not. [li]If your issue is not repeatable or you are unsure about how the application should be working, please discuss the issue in the relevant category on the Lightworks Beta Forum section:
 - www.lwks.com/windowsbetaforum ,
 - www.lwks.com/linuxbetaforum and
 - www.lwks.com/macbetaforum

The Redmine tracking system is currently offline. Please make sure you have searched for the issue before submitting an issue in the Forum, this should help stop duplicate issues being submitted. The more feedback we get, the faster we can resolve issues.

Matt

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