

## How to add perspective text onto the Surroundings?

Posted by tecdawreck - 09 Nov 2016 12:03

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Hi folks,

I am looking for a way to add text to my video in a specific manner. As it is hard to describe, I added some screenshots from the game Splinter Cell to illustrate my idea. What I have already tried to do in a few words:

1. Create the text as an png-file with a transparent background in gimp
2. Add the picture to lwks into track v1
3. Use the green screen effect to show the video-file as well
4. Use 3D DVE to adjust the text onto the surrounding

The problem I came across using the described method:

1. Rotation not only rotates the text but also the whole picture.

I hope you can help me.

Thanks, Alex

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## Re: How to add perspective text onto the Surroundings?

Posted by RWAV - 09 Nov 2016 17:14

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Your effects routing is not correctly set-up.

Please post a screen grab of your LW Effects routing panel.

If you are using a graphics file with embedded transparency you would be better to use the LW Image Key effect - no need for a green screen

The attached shows how the 3D DVE tool for rotation needs to be after the image key and attach to the blend tool as the FG - the base video is the background - not impacted by the DVE

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